

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

HONOR

Character Name

Player Name

Gender

Race

Former Occupation

Origin/Hometown

Diet

Class

Level

Height

Weight

Eyes

Hair

SAVING THROWS

Strength

Mod.

Total

Bonus

Dexterity

Mod.

Total

Bonus

Constitution

Mod.

Total

Bonus

Intelligence

Mod.

Total

Bonus

Wisdom

Mod.

Total

Bonus

Charisma

Mod.

Total

Bonus

Honor

Mod.

Total

Bonus

CORE INFO

Prof. Bonus

Speed

Class Save DC

Skill Specialties

Initiative

SKILLS

Athletics

str

Total

Mod.

Prof.

Bonus

Pry

str

=

+

+

Handling

dex

=

+

+

Sleight of Hand

dex

=

+

+

Stealth

dex

=

+

+

Anthropology

int

=

+

+

Chemistry

int

=

+

+

Cosmology

int

=

+

+

Investigation

int

=

+

+

Repair

int

=

+

+

Spellcraft

int

=

+

+

Biology

wis

=

+

+

Engineering

wis

=

+

+

Insight

wis

=

+

+

Metaphysics

wis

=

+

+

Perception

wis

=

+

+

Survival

wis

=

+

+

Intimidation

cha

=

+

+

Performance

cha

=

+

+

Persuasion

cha

=

+

+

Grace

hon

=

+

+

Politicking

hon

=

+

+

ARMOR CLASS

Armor

Shield

Dexterity

Other

Armor Type

Shield Proficiency: Light

Medium

Heavy

Shield Type

Attack / Spell 1

Bonus

Damage

Range

Type

Properties/Runes

Charges

Ammo

Used

Attack / Spell 2

Bonus

Damage

Range

Type

Properties/Runes

Charges

Ammo

Used

HIT POINTS

Maximum

Hit Dice

Temporary

Total

Pass

DEATH SAVES

Fail

Used

ATTUNEMENT

Total wis + level

Base

Rune Type

Slots

Main Features & Abilities

Character Tenets

Carried

Stored

Lev

Knesh

Gold

Resistances

RESOURCES



OTHER TRAITS & FEATURES

ORIGIN:

OCCUPATION:

RACE:

OTHER:

LANGUAGES

INJURIES

INVENTORY

SPELLS

C

1st

2nd

3rd

4th

5th

6th

7th

8th

9th

KNOWN

TOTAL

TOTAL

TOTAL

TOTAL

TOTAL

TOTAL

TOTAL

TOTAL

TOTAL

TOTAL

